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A FIRE OUT OF BATTERY TANK GUN: THEORY AND SIMULATION

E. Kathe and R. Gast1

¹ U.S. Army Benét Labs TACOM-ARDEC, Watervliet Arsenal, NY 12189

As part of the Army's Army After Next effort, a radical departure for tank gun recoil was undertaken at TACOM-ARDEC's Benet Laboratories to engineer a soft recoil tank gun. Such a leap in technology may be required to enable a lightweight future combat system to withstand the recoil imparted by a large caliber gun; especially during fire on the move. Although soft recoil is not new to smaller caliber guns and howitzers, implementation for a large caliber tank gun is unprecedented. The theoretical foundations of this recoil management technology will be presented in this paper. Experimental test results of 105mm fire out of battery tank gun demonstrator will be presented in a seperate paper within these proceedings.

INTRODUCTION

The extreme lethality goals of the future combat system (FCS) program require innovative armament solutions to circumvent traditional engineering barriers. Fire Out-Of-Battery (FOOB) recoil constitutes a recoil momentum management technology inspired by the need to meet the requirements of the Army's Objective Force.

One of the clearest operational requirements of any FCS vehicle is the need to be tactically transportable via a C130 class aircraft such as the C130J. Although less clear in engineering specifications, the lethality requirements for FCS vehicles are substantial; in many respects the lethality must be greater than that attained by the M1A2 series main battle tank. Engineering projections for future large caliber gun main armament solutions indicate that launch momentum in the neighborhood of 35,000 N·s (approximately 8,000 lb_f·s) may be anticipated. This magnitude is approximately 15% higher than incurred when firing the current state-of-the-art 120mm M829A2 round from the M1A2. A concept image of such a vehicle is depicted in Fig. 1. The image is intentionally vague to avoid skewing the community towards preferred configurations and inadvertently inhibiting novel approaches.

Integration of a main armament system with recoil momentum greater than that developed by the current main battle tank with a future vehicle with a mass less than one third that of the main battle tank will prove an armament engineering challenge that will require unprecedented solutions. (For the case at hand, the FCS exceeds the Ogorkiewicz limit of 900 Ns/tonne [2] by a factor of two.) FOOB recoil (also commonly termed "soft recoil") is one proposed solution path.

HISTORICAL PRECEDENT

The first known application of FOOB recoil is attributable to the French Schneider-Ducrest canon de 65 de Montagne Modele 1906 [3].

Table I presents a listing of modern US Army howitzer FOOB gun efforts as provided by noted ARDEC recoil engineer Steve Floroff [3]. Much of the advancement in US FOOB recoil efforts over the past three decades may be attributed in part to Ken Wynes, of Rock Island Arsenal, IL.

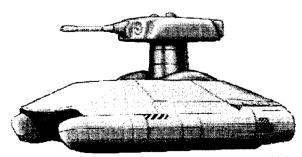


Fig 1. Artists conception of a future combat system vehicle employing a large caliber gun main armament [1].

Table I: Modern US Howitzer FOOB Efforts.

Tuble 1. Wodern CB Howitzer 1 OOB Entities.		
1957	Modified M101	Proof of concept towed howitzer employing FOOB
1965	Test Fixture	Fabrication and test of first ground-up FOOB weapon
1971-1978	M204	Development and type classification of FOOB howitzer [4]. Only six were made.
1975-1976	LCSR	Large caliber soft recoil gun effort. Revealed ignition delay challenges.
1995-1996	VIPER	Moderate use of FOOB to mitigate high zone recoil [5].
1997-1999	ATLAS Test Bed I	Advancement of VIPER for the Advanced Technology Light Artillery System (ATLAS)

ANALYSIS

BASIC EQUATIONS GOVERNING RECOIL

Newton's second law equates the acceleration of an inertial body to the force required to accelerate it (1). Integration of Newton's second law in space for a free body determines the kinetic and imparted energy. Equation (2) results in the familiar result that the kinetic energy of an object may be computed as one half the mass of the object multiplied by the square of its velocity. Imparted energy may be computed as the integral of force over its applied length, as shown in (3), which by the equality of (1) is equivalent to (2). Integration of Newton's second law in time for a free body determines the momentum. Momentum may be computed as the integral of force over time, which is equivalent to the product of an object's mass and its change in velocity (4).

$$\vec{F}(t) = m\vec{a}(t) \tag{1}$$

$$\Delta KE = KE(t_f) - KE(t_f) = \int_{\bar{x}(t_o)}^{\bar{x}(t_f)} m\bar{a}(t) \cdot d\bar{x} = \frac{1}{2} m \left[\bar{v}(t_f) \cdot \bar{v}(t_f) - \bar{v}(t_o) \cdot \bar{v}(t_o) \right]$$
(2)

$$\Delta E = E(t_f) - E(t_f) = \int_{\bar{x}(t_g)}^{\bar{x}(t_f)} \vec{F} \cdot d\vec{x}$$
(3)

$$\Delta \vec{I} = \vec{I}(t_f) - \vec{I}(t_o) = \int_{t_o}^{t_f} \vec{F}(t)dt = \int_{t_o}^{t_f} m\vec{a}(t)dt = m[\vec{v}(t_f) - \vec{v}(t_o)] = m\Delta \vec{v}$$
 (4)

Where:

 \vec{a} is the acceleration of the object

E is the imparted energy

 $ar{F}$ is the applied force

KE is the kinetic energy of the object

 $ar{I}$ is the momentum imparted

m is the mass of the object (assumed constant)

t is time

to is the time at the commencement of the event

 t_r is the time at completion of the event

 \vec{v} is the velocity of the object

 \vec{x} is the displacement of the object relative to an inertial reference frame

an over-bar denotes a vector quantity

 Δ indicates the change between the commencement and completion of the event

It is worthy of note that displacement, velocity, acceleration, force, and momentum are vector quantities. For typical analysis of a gun it is known that the recoil forces of interest, projectile motion, recoil motion, and momentum all lay parallel to the centerline of the gun barrel. (The effect of bore centerline flexure and misalignment may be considered to have a negligible effect on recoil energy and momentum for the purpose of this discussion.) Therefore, the magnitudes of the vector quantities are often used in computations without reference to their actual form as vectors. This is a valid simplification and will be understood to be the case when the over-bar notation is not used in later equations. Erroneous concepts to dissipate or redirect momentum using forces internal to the system (FCS vehicle) may arise when this is not understood.

In the case of determining the muzzle energy of a launch mass, (3) is used with the ballistic force applied over the traverse of the gun. It is worthy to note that a subtle assumption often made in computing the muzzle energy using (3) is that the launcher recoils so little during the launch, that the difference between the launch length relative to the recoiling gun and that of an earth inertial reference frame is negligible. In fact, the recoiling gun will pull away from the projectile during launch, decreasing the effective launch length by a percentage that may be closely approximated by dividing the sum of the projectile mass and half the propellant mass by the mass that recoils with the cannon, when no significant external forces are applied to the gun. (This will later be derived in (10).)

This motion of the recoiling cannon becomes manifest as its kinetic energy of recoil. The recoil energy is imparted to the gun by the rearward expansion of the propellant gases as the chamber recoils rearward, thus the kinetic energy of recoil is extracted from the internal energy of the propellant gases effecting a modest reduction in their pressure. The resulting degradation in muzzle velocity is discernible; however, from a parametric design perspective it has little affect on ballistic performance for realistic gun systems. (For example, simple NOVA [6] analysis of the M256/M829A2 indicates that doubling the recoiling mass of the gun (from about 1,800 Kg) will increase the muzzle velocity by just less than one quarter of one percent and thus increase the muzzle energy by nearly a half a percent.) Management of this recoil momentum and energy, and its effects on the fighting vehicle, is critical to the success of any future combat system.

Fire out of battery

Fire out of battery is a technique to dramatically reduce the trunnion loads of recoil by pre-accelerating the recoiling cannon mass forward —prior to firing. Taken to its logical extreme, half of the launch momentum may be imparted prior to firing. Using (4) and (2) it may be determined that the recoil system must provide one fourth of the traditional recoil kinetic energy up-front. Upon firing, the momentum imparted to the cannon will reverse its velocity. The first half of the launch momentum will bring the pre-accelerated cannon to rest while the second half will impart rearward momentum of equal magnitude and kinetic energy to that endowed during pre-acceleration. A recoil system that dissipates no energy may thus extract the kinetic energy of recoil from the latter half of a previous firing and store it to pre-accelerate the next firing. A low friction recoil system utilizing highly pre-loaded and soft springs would work exceedingly well in this application.

The advantage of fire out of battery is that the recoil stroke and/or trunnion load may be dramatically reduced. Holding one constant, the other may be reduced by a factor of four. Disadvantages of fire out of battery include misfire and hang-fire handling, and degradation in accuracy.

Some simple relationships

Although it is true that the recoil motion and energy imparted to a cannon during firing will reduce the muzzle velocity somewhat, the effect tends to be very small, less than a percent. Therefore, the launch momentum imparted to a recoiling gun by a given bullet will also tend to remain nearly constant regardless of the recoil motion of the gun. Assuming the recoil momentum imparted by a given round to be independent of recoil motion will allow for a simplified discussion of the governing relationships between the system parameters.

An additional simplification in the present study is to assume that the recoil momentum imparted to the gun results in a discrete change in the recoil velocity of the recoiling cannon. This may be considered a free-recoil assumption while the ballistic forces are applying the momentum to the gun. (If the change in velocity were instantaneous this

would be the Dirac delta function, $\delta(t)$ approximation.) Because of accuracy concerns, current tank gun design philosophy is to approach free-recoil in practice by delaying the application of recoil forces until the bullet has left the gun [7]; or at least until bending waves caused by any asymmetries in the recoil loading cannot reach the muzzle prior to shot-exit [8]. Since the majority of the launch momentum is imparted prior to shot-exit, it may be seen that the free-recoil assumption is approached in practice. This assumption becomes compromised as the energy imparted to or extracted from the recoiling gun during the ballistic event by external loads (such as recoil cylinders) begins to become comparable to the energy imparted or extracted by the ballistic event itself. As the ballistic loads tend to be at least an order of magnitude greater than the recoil cylinder loads, the free-recoil assumption remains quite viable even for gun systems that do not allow for free-recoil. FOOB guns for example do not allow for free-recoil. For the simulation to be presented in Fig 5.b, this has a 2% effect on the change in recoil velocity during firing.

Computing Recoil Velocity and Energy

Using the above two assumptions, the change in recoil velocity (from the commencement of ignition of the round to the completion of blow-down) may be computed using (4) as shown below in (5). For a gun initially at rest (Fire in Battery), this may then be related to the kinetic energy of recoil using (2) as shown in (6).

(6)

$$\Delta \vec{v}_r = \overline{I}_L / m_r$$

$$(5)$$

$$\vec{v}_r(t_o) = 0 \Rightarrow \Delta K E_r = \frac{1}{2} m_r \left| \Delta \vec{v}_r \right|^2 = \frac{1}{2} m_r \left| \overline{I}_L / m_r \right|^2 = \frac{1}{2 m_r} \left| \overline{I}_L \right|^2$$

Where: I_L is the launch momentum imparted (often termed the impulse of the round) including any muzzle brake effects

m_r is the recoiling mass (gun barrel, breech, etc.)

 \vec{v}_r is the velocity of the recoiling mass

 ΔKE_{\star} is the kinetic energy of recoil

As (6) makes clear, the kinetic energy of recoil is inversely proportional to the recoiling mass, and increases to the square of launch momentum. Thus, efforts to produce lightweight cannons inevitably results in recoil challenges. Similarly, seemingly modest increases in recoil momentum result in substantial increases in the kinetic energy of recoil. (The loss of thermal mass for burst fire is another significant issue for lighter weight barrels.)

The momentum transferred to the recoiling cannon during the launch of a projectile is subsequently imparted to the platform to which the gun is mounted. Recoil systems allow the recoiling cannon to move within the gun mount, and apply braking loads to bring it to rest over a longer period of time than the ballistic event. Typically, the time for the cannon to be brought to rest is an order of magnitude longer than the in-bore time of the bullet. Thus, the recoil loads may be much lower than the ballistic loads while still satisfying the conservation of momentum.

Of principle concern to the armament engineer is the recoil stroke length that must be dedicated to allow the cannon to be brought to rest using reasonable recoil forces. This trade-off between the magnitude of recoil forces and the extent of recoil stroke is determined by the magnitude of the kinetic energy that must be extracted by the applied recoil load. The extracted energy (3) must be equal to the kinetic energy of recoil (2) and (6) by the equality of Newton's second law (1). Using current variable orifice hydraulic brake technology, the recoil system for a given gun may be tailored to provide a nearly flat force versus stroke profile –for the highest momentum (worst case) round fired. (For modern tank guns, the force is intentionally kept low for a very brief time for accuracy considerations as mentioned earlier.) For rounds of lesser momentum, the maximum loads are always lower than for the worst case, however they tend to fall off in force as the gun traverses its recoil stroke. Therefore, a simplifying assumption that may be approached in design practice is to assume free recoil of the gun until shot exit followed by a

step function recoil force until the recoiling gun is brought to rest—for the highest impulse round to be fired. The accuracy of this assumption is not high, but is perhaps a good estimate to within ten to twenty percent. Under this assumption the integration of (3) degrades to integration over a rectangular region. Thus, the product of the recoil force and the stroke over which this force is applied must be equal to the kinetic energy of recoil.

Computing In-Bore Free Recoil Stroke

The free recoil stroke of the gun up to shot exit may be computed by noting that the center of mass of a system cannot change due to the action of internal forces alone. Thus, the motion of the recoiling barrel may be related to the motion of the mass of the projectile and the propellant gases up to shot exit using an inertial reference frame in which the initial recoil velocity immediately prior to ignition is zero. (For a stationary FIB gun, an earth inertial reference frame would suffice.) These motions may be tracked using a selection of variables as depicted in Fig 2.

$$\vec{x}_r(t)m_r + \vec{x}_c(t)m_c + \vec{x}_p(t)m_p = 0 \quad \forall t: t_i \le t \le t_e$$
 (7)

$$\bar{x}_r(t_e) = -\bar{x}_c(t_e) m_c / m_r - \bar{x}_p(t_e) m_p / m_r$$
 (8)

$$\vec{L} = \vec{x}_{p}(t_{p}) - \vec{x}_{r}(t_{p}) \tag{9}$$

Where: $\vec{x}_r(t_i) = \vec{x}_c(t_i) = \vec{x}_p(t_i) = 0$ by suitable definition as shown in Fig. 3

 \bar{L} is the launch stroke of the gun barrel m_c is the propellant (charge) mass

m_n is the projectile mass

 t_a is the time at shot exit

 t_i is the time at commencement of ignition

 \vec{x}_c is the position of the center of the propellant (charge) mass

 \vec{x}_{n} is the position of the base of the projectile

 \vec{x}_{n} is the recoil position of the cannon

Perspective on the in-bore free recoil stroke may be gained by recognizing that the free recoil displacement of realistic guns is very small relative to the launch stroke. Further, the center of mass of the propellant tends to follow the projectile with about one half the displacement. Thus, at shot-exit the propellant mass has moved about half of

the launch stroke. (This approximation neglects the length of the chamber, chambrage ratio, and any density gradient in the propellant gas column.) Thus the free-recoil stroke may be estimated using the above assumptions and (8) as:

$$\bar{x}_r(t_e) \approx -\frac{L}{m_r} \left(m_p + m_c/2 \right) \tag{10}$$

For the 105mm M35/M900 the charge mass, projectile mass, launch length, and recoiling mass are approximately 6Kg, 6Kg, 4¾m, and 1,090Kg respectively. Using (10), a distance of -39mm (-1½ inch) is estimated.

Although blow-down will continue to impart momentum to the gun after shot-exit, and muzzle brake activity occurs in its entirety after shot-exit, it is a

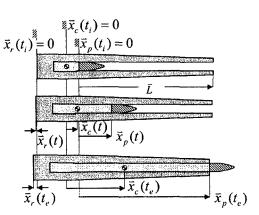


Fig. 2. Depiction of a gun, projectile, and propellant system with center of mass of propellant indicated.

reasonable approximation to endow the recoiling gun with the blow-down momentum as a Dirac delta function at shot exit. (Thus, the time at shot exit will be considered the completion of the event in (6).) Using this assumption:

$$\vec{v}_r(t_i) = 0 \Rightarrow \vec{v}_r(t_e) = \vec{I}_L / m_r \tag{11}$$

$$\vec{v}_r(t_i) = 0 \Rightarrow KE_r(t_e) = \frac{1}{2} m_r \left| \Delta \vec{v}_r(t_e) \right|^2 = \frac{1}{2 m_r} \left| \vec{I}_L \right|^2$$
 (12)

Computing Recoil Force

Using a flat force profile idealized recoil system to bring the gun to rest (the completion of the recoil event) will require setting the product of the additional recoil stroke by the recoil force to be equal the magnitude of the kinetic energy of recoil at shot exit.

$$|(\bar{x}_r(t_o) - \bar{x}_r(t_e)) \cdot \bar{F}_r| = KE_r(t_e) = \frac{1}{2m} |\bar{I}_L|^2$$
 (13)

If the Dirac delta function approximation to the entire launch momentum is employed and no provision is included for free recoil, the ignition commencement and shot exit times become coincident and the net recoil stroke estimate under these approximations becomes:

$$\left| \Delta \vec{x}_r \cdot \vec{F}_r \right| = \frac{1}{2 m_r} \left| \vec{I}_L \right|^2 \tag{14}$$

Since FOOB guns inherently do not provide for free-recoil (14) should be used when comparing FOOB to FIB recoil. To do otherwise would lend an unfair advantage to FOOB.

It is worthy to note that since the recoil stroke is negative (backwards recoil) and the force is forwards (decelerating the reward recoiling gun) the recoil cylinders may be considered to extract the kinetic energy of recoil from the gun. Traditionally, this energy is ultimately dissipated as heat from the recoil cylinders.

Computing FOOB Recoil Force

In the case of fire out of battery, half of the momentum may be imparted prior to firing. This is achieved by accelerating the gun forward from the rearward extent of recoil to half the free recoil speed computed in (11). Upon firing, the first half of the launch momentum brings the pre-accelerated cannon to rest while the second half endows it with the second half of the launch momentum, reversing the velocity of the pre-accelerated cannon to half the free recoil velocity (11). This all takes place very quickly during the interior ballistics, and thus may be approximated as a Dirac delta function; accept for the forward intrusion of the cannon during firing.

Using FOOB, the same recoil stroke is traversed twice, once forward and once rearward. Considering either stroke independently of the other:

$$\left|\Delta \vec{x}_r \cdot \vec{F}_r\right| = \frac{1}{2 m_r} \left| \frac{\vec{I}_L}{2} \right|^2 = \left(\frac{1}{4} \right) \frac{1}{2 m_r} \left| \vec{I}_L \right|^2 \tag{15}$$

Equation (15) makes it clear that FOOB may theoretically reduce the product of recoil stroke and recoil force by a factor of four relative to (14). If less than half the momentum is imparted to the cannon prior to firing, the recoil velocity and kinetic energy will be higher after firing. Conversely, if more than half the momentum is imparted prior

to firing, the recoil velocity and kinetic energy will be higher prior to firing. Thus, it may be seen that it is ideal to impart half the momentum prior to firing.

IMPLEMENTATION CHALLENGES OF FOOB

There are five basic issues with FOOB: ignition variability, misfire, hang-fire, accuracy, and mechanism complication. The first three issues may be considered the major obstacles to weaponization of a FOOB tank gun and will be elaborated upon. The fourth issue, accuracy, is a concern resulting from the obvious potential for the gun barrel and mount to undergo undesirable flexure immediately prior to firing. This will degrade accuracy. Efforts to improve the stabilization of guns may find application to FOOB to mitigate this undesirable effect. It is also worthy to note that guided ammunition may reduce the reliance upon gun accuracy. The fifth issue is intended to encompass the challenges of loading a gun out of battery, integrating an ignition system that must endure recoil acceleration prior to firing, etc.

Ignition variability

The variation time between when the "trigger is pulled" and the bullet starts to move down the bore is of concern to FOOB recoil. The reason is that when the gun is pre-accelerated forward prior to firing, it reaches its maximum design speed just prior to firing. Thus the cannon may traverse substantial recoil stroke and the kinetic energy will be affected. Application of engineering to address this variability requires that the cannon have extra recoil energy after firing to ensure that it will return to the catch latch. This in turn imposes an impact energy burden on the catch latch while compromising the reduction in peak recoil force. Fortunately, it is anticipated that Electrothermal-chemical (ETC) ignition of tank gun ammunition will dramatically reduce this variability to a small fraction of a millisecond. (Experimental results have indicated less than 50µs variation [9].) Simulation to be presented in Fig 5 will show the cannon to be moving at 7mm/ms and it may be appreciated that a fraction of a millimeter is inconsequential.

Misfire

Misfire occurs when a round does not fire when anticipated. For well-maintained tank cannon this is a rare occurrence, perhaps one in 5,000 rounds. Nevertheless, its potential to occur is substantial enough to warrant engineering consideration. For a FOOB gun, this presents the problem that the cannon has been endowed with considerable momentum during its pre-acceleration forward. If the round does not fire, the cannon must be brought to rest in a controlled fashion using a misfire snubber. The role of the misfire snubber is analogous to a traditional recoil system operating backwards. It must dissipate the kinetic energy of the pre-accelerated cannon, using reasonable forces. Therefore, it must be provided some recoil stroke to enable it to bring the cannon to rest.

Using a very conservative approach, it may be argued that the greatest permissible snubber forces that could be tolerated would have the same magnitude as the greatest permissible recoil forces. Since the cannon would be preaccelerated using the greatest permissible recoil forces over the intended recoil stroke, it may be seen that extraction of the kinetic energy imparted will require an equal snubber stroke to bring the cannon back to rest. Using this argument, the intended FOOB recoil stroke could only be half of the recoil stroke that would be employed by a FIB gun. The factor of four reduction in recoil force that would be predicted by (15) relative to (14) would therefore be reduced to a factor of two. This still constitutes an impressive achievement in terms of recoil force reduction.

It may be argued that a greater force magnitude may be tolerated of a misfire snubber. Historical limits to recoil force magnitudes may be altered by the reversed application of the load. For example, the gunner's brow-pad will pull away from his forehead during misfire snubbing. Also, destabilization of the vehicle during recoil (e.g., a tendency to flip it over) would actually be righted by the snubber force. For lack of an appreciation for the recoil tolerance limits of potential future combat system vehicles, it will be postulated that misfire snubber loads may employ forces of twice the magnitude of the intended maximum recoil forces. This will allow the misfire snubber to bring the cannon to rest in half the stroke that it took to pre-accelerate it. This will reduce by one third (not half) the recoil stroke available to a FOOB gun (15) relative to a FIB gun (14). Thus, practical recoil force reductions may be estimated to be a factor of three.

Hang-Fire

Hang-fire is a late firing round. Thus, for a hang-fire to occur, it must be immediately preceded by a misfire. As misfires are rare, hang-fires are even more rare. If a hang-fire occurs after the misfire snubber has returned the cannon to rest, it may be seen that it will endow the cannon with the full kinetic energy of (14). Even if an exotic recoil actuation technology (such as magneto-rheological dampers) could be employed to apply a perfect flat force recoil curve to bring the hang-fired cannon to rest, there would be insufficient recoil stroke available to do so without grossly violating the maximum allowed recoil force. For realistic recoil system, the situation is made worse by the challenges that prevent full recoil forces from being applied. There is no known reasonable solution to accommodate hang-fire without catastrophic failure of the gun and the subsequent potential for harm to the remainder of the combat system.

In the absence of a means to accommodate hang-fire, the focus of engineering effort has shifted to a means to eliminate the potential for hang-fire. (A common rule of thumb for acceptable rates for catastrophic failure is one in a million.) ETC ignition of tank gun ammunition has been identified as a potential means to achieve this objective. ETC uses very high-powered electrical ignition to initiate the charge. The electrical flow path may be reliably short-circuited by the mechanics of a misfire. Further, the propellant to be used by ETC is intended to be a low vulnerability propellant. This means that the propellant will be hard to ignite in the absence of the plasma generated by the ETC process. Thus, the potential for prior hang-fire mechanisms such as a burning ember is reduced.

Although there has been no known occurrence of a hang-fire during any the ETC testing to date, this does not ensure that the chances are in the one in a million range. Therefore, a dedicated effort to examine the potential for ETC to eliminate hang-fire is warranted before embarking on a development program that relies upon its performance to enable FOOB recoil.

NUMERICAL SIMULATION OF GUN RECOIL

Clarification of the basic principles of FOOB recoil management is best made by demonstration. The following figures are based upon an M35 105mm tank gun designed to implement FOOB juxtaposed by FIB recoil. The FOOB recoil be essentially be provided for by incorporation three elements:

- 1) A catch and release latch at a "home" out of battery position.
- 2) Specialized recuperators designed to provide a softer spring rate with a high pre-load.
- 3) Variable orifice hydraulic brakes designed to minimize dissipative friction during the intended recoil stroke while providing high braking forces in front of the intended firing position (a misfire snubber) and braking behind the latch (a hang-fire snubber).

Because this test fixture is designed as a retrofit to an existing system using 40 year old ammunition technology, it is considered essential to provide for hang-fire handling. However, because the test gun is only intended to be fired from a hardstand, snubbing forces could be applied that would be unacceptable in a fighting vehicle.

The simulations were conducted using recoil design codes validated for fire in battery recoil on the M35 and XM291 gun programs. The firing impulse with a perforated muzzle brake is 16,780 Ns (3,772 lbf*s) applied to a recoiling mass of 1090Kg (2,400 lbm).

Using fire in battery recoil, the ballistic load is first applied. Subsequently, the motion imparted to the recoiling cannon within the gun mount engages the braking action of the recoil cylinders as shown in Fig 3. (Note, the blow down momentum imparted after shot exit is not shown. This simulation assumes a muzzle brake that essentially eliminates any further momentum after shot exit.)

A peak recoil force of 271 kN is applied despite the peak ballistic force of 4,555 kN. This constitutes a factor of 17 reduction provided by the recoil system. Because of the nearly flat recoil force, the duration of the recoil forces do not follow suite and are only a factor 10 longer than the ballistic event.

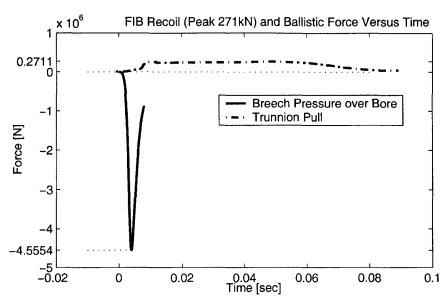


Fig 3. Fire in battery (FIB) ballistic and recoil loads versus time.

For fire out of battery (FOOB) recoil, the recoil forces are applied prior to the firing event in anticipation of the ballistic momentum. This may be seen in Fig 4. This enables the peak recoil load to be reduced to 120kN or 44% of the fire in battery recoil load. We believe this is representative of what may be accomplished in a weapon system that employs ETC ammunition that will not hang-fire and whose variability in ignition timing is a small fraction of a millisecond.

Additional insight may be achieved by comparing the temporal response (momentum) and spatial (energy and phase plane) response of FIB and FOOB system. This is done in the plots of Fig 5.

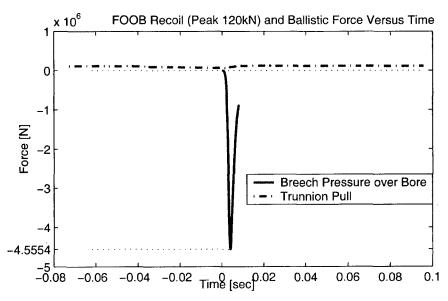


Fig. 4 Fire Out of battery (FOOB) ballistic and recoil loads versus time.

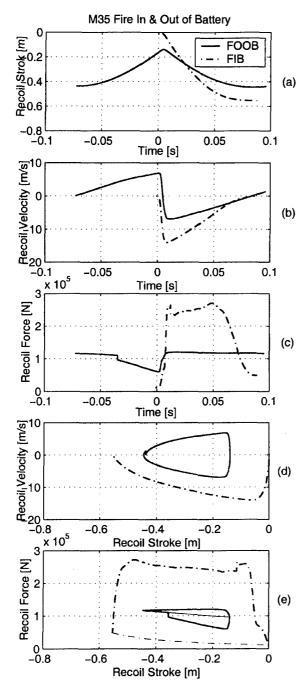


Fig 5. Recoil dynamics.

Fig 5.a shows the FIB system beginning its recoil stroke from the zero –in battery—position and then recoils out to 0.554m (21.8"). The duration of the FIB recoil event is 89 ms. FOOB begins from its latch position at 0.438m (17½"), then recoils within 0.139m (5½") of battery before its forward motion is reversed by the ballistic force and then surpasses the latch position by 7.6mm (0.3") at 0.446m from battery before its rearward motion is brought to rest. (The recuperators would then accelerate it forward into the latch.) The duration is 167ms.

Fib 5.b shows FIB starting with zero velocity and then quickly being accelerated rearward by the ballistic force to a speed of 14.0 m/s. The recoil system then brings this rearward motion to rest. The FOOB system begins at rest, and is accelerated forward about 73ms prior to firing to reach a peak forward velocity of 6.835 m/s. It is subsequently reversed to a rearward velocity of 6.908m/s by the ballistic forces and is then brought to rest by the recoil system.

Two things are of note here. First, the FOOB cannon is going a bit slow at firing. This is to ensure that the rearward velocity imparted is sufficient to send the cannon beyond the latch position after firing. Second, the change in velocity of the cannon is 13.7m/s. This is 2% lower than for the FIB system. The cause of this is that the FOOB system imparts momentum to the cannon during the ballistic cycle whereas the FIB system does not. Fig 5.c clarifies this.

Fig 5.c reveals the force trajectory with respect to time, the integral of which corresponds to the momentum. For the FIB system, as discussed earlier, the main recoil forces are delayed until the bullet has left the gun for the purposes of accuracy. The variable orifice hydraulic brakes subsequently do an excellent job of maintaining near constant recoil load until the cannon is nearly brought to rest.

Fig 5.c reveals that the FOOB recoil forces diminish prior to firing and then grow. The cause of this is the *undesirable* existence of friction in the system. During the pre-acceleration, friction robs energy from the recuperators that are driving the cannon forward. After reversal of the velocity by the ballistic momentum, the friction and

recuperators conspire to achieve a higher force application than the recuperators alone. (The apparent step change in FOOB recoil force 35 ms prior to firing is the result of the simulated sudden engagement of hydraulic fluids within the brake cylinders.)

Fig 5.d is a phase plane representation for the dynamics of FIB and FOOB recoil. This is an interesting perspective for those familiar with state-space and servo control systems.

Fig 5.e constitutes the energy domain. The total recoil force for both types of recoil is plotted using a thick line. The recuperator forces are included as a thin line. The area under the total FIB recoil force curve constitutes the kinetic energy of recoil extracted by the recoil cylinders (129kJ). The recuperator force extends from a slight preload of 11kN in battery to a maximum load of 49kN at 0.554m out of battery. The area under this wedge constitutes the energy stored in the potential (spring) energy of the recuperators to return the gun to battery for firing the next round. The area between the total force and recuperator force is dissipated as heat by the brakes. The recoil brakes also dissipate the potential energy of the recuperator during the return to battery (not shown).

The total FOOB recoil force traverses its recoil stroke twice, creating a closed hysteretic loop. The FOOB system first begins at its latch position and then moves forward. The aforementioned friction reduces the force, causing the force travel trajectory to have a pronounced negative slope with a magnitude lower than that of the recuperator alone. Upon firing, the friction and recuperator forces conspire to maintain a nearly constant force until the cannon is again brought to rest just past its latch position. The area within the loop constitutes the frictional energy lost during recoil. Examination of the recuperator force line clarifies how a highly preloaded soft spring may approach a flat travel force profile. However, as this is approached, the peak recoil force just after firing would increase due to friction.

The total recoil energy for this system computed using (12) is 129 kJ. FIB recoil force applied over the 0.554m stroke of Fig 5.a is computed as 251 kN using (13) and the free recoil stroke of 39mm computed in (10); it is 233 kN using (14). The simulated value of 271 kN of Figs 3, 5.c, and 5.e is 8% and 16% higher than ideal theory respectively. The FOOB recoil force is computed as 105 kN using (15) over the stroke traversed between -0.438m and -0.139m of Fig 5.a. The simulated value of 120kN of Figs 4, 5.c, and 5.e is 14% higher than the ideal theory.

FOOB RECOIL: A SERVO CONTROL SYSTEM

It is clear from our analysis that modest changes in recoil forces, launch momentum, even gun elevation will have a direct effect on how far the gun must be engineered to overshoot the catch latch to ensure reaching it under a worst case scenario. This overshoot consumes valuable design recoil stroke and imparts greater energy upon the latch during engagement and thus requires a more robust or complicated latch. Therefore methods to control FOOB recoil as a servo control system in analogy to the fire control stabilization of tank guns could be advantageous. In particular, open-loop alteration of the firing time, based upon anticipated momentum, firing angle, and frictional state of the gun may prove effective at rejecting predictable disturbance loads.

Feedback control would prove essential if unpredictable disturbance loads were compromising performance. Until test fixtures mature, and experience is gained, it is very challenging to anticipate the magnitudes of these disturbances and assess their effect. The simplest feedback system could be applied during the pre-acceleration phase and could fine-tune the firing time based on the actual run-up trajectories, but clearly it could not compensate for disturbances incurred after the ignition delay window just prior to firing.

Feedback control of recoil could be achieved through the application of a control actuator run in parallel with the recoil cylinders. (The requirements of such an actuator would bear some similarity to those of an electromagnetic suspension actuator [10].) Force magnitudes perhaps a few percent of the total forces depicted in Fig 5 could achieve substantial disturbance rejection. The ability of these actuators to apply loads with or against velocity could enable them to do more than just disturbance rejection; they could increase performance by encroaching on the optimal flat recoil force profile with zero hysteresis to the degree their force and power can contribute.

The use of low levels of controlled friction (as provided by magneto-rheological fluidic dampers) could also prove of utility, although they inherently reduce performance.

DISCUSSION AND CONCLUSIONS

Fire out of battery recoil may dramatically reduce the recoil forces and/or recoil stroke required relative to traditional fire in battery systems. Reduction of peak recoil forces attenuates the shock environment imposed upon the weapon platform (e.g., the gunner's brow pad) and reduces structural requirements for the mount and turret (e.g. enables reduced weight). It may also find application to mitigate the recoil challenges imposed by lightweight cannon structures (e.g. composites) that are intended to reduce armament weight but increase recoil energy.

This conclusion hinges on the requirements that ammunition for weapon systems that employ FOOB to prove extremely unlikely to hang-fire (fire late). The ammunition should also exhibit very limited variation in the shot start delay, to within a fraction of a millisecond. Electrothermal-chemical propulsion has exhibited ignition properties that may enable such ammunition and thus enable fire out of battery recoil.

Friction during the intended operation stroke of a FOOB recoil system detracts from its overall performance. Its propensity to oppose motion dissipates energy and results in increased maximum recoil forces. This is most pronounced during the rearward recoil stroke of FOOB recoil, immediately following velocity reversal.

It is important to note that fire out of battery does not reduce the recoil momentum imparted to the weapon platform. Therefore issues of vehicle stability during firing are not substantially improved by employing this recoil management technique. A typical vehicle has its first mode upon it suspension near to 1Hz. FIB momentum applied over 89ms essentially has a Dirac delta function "impulse" effect on the vehicle response. FOOB's increased duration to 167ms is also largely impulsive to the vehicle—although some limited enhancement may be anticipated. It is interesting to speculate that an active suspension that increases the vehicles response bandwidth could leverage the increased recoil duration enabled by FOOB to better stabilize the vehicle during and after recoil.

ACKNOWLEDGMENTS

The authors would like to acknowledge the contributions to advanced recoil by Larry Burton, the Army Research Laboratory; Steve Floroff of Picatinny Arsenal; and Ken Wynes who recently retired from Rock Island Arsenal.

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